**Lesson Overview**

**Set Design**

| **AOLE: Science and Technology** | | |
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| **4 Purpose:**  **enterprising, creative contributors** | | |
| **WM:** Design thinking and engineering offer technical and creative ways to meet society’s needs and wants. | | **DL:**  I can draw inspiration to design from historical, cultural and other sources |
| **LO:**  I can Think about the needs of the play and design a set model | | |
| **Intro:**  This is a brand new play and involves lots of action and moving around.  What can you recall about different aspects of the set?  How did the designer show different locations? (eg home, school, boxing ring)  Did the designer use any tricks (eg shadow boxing behind the washing)  How was different lighting or sound used?  Was there any music? What type and how did it make you feel?  What about the structure/ furniture/ props  Sketch and annotate the set either individually or in pairs | | |
| **Main:**  Often different designers will have completely different ideas for sets. If you look at the resource sheet for Set design on the Butterfly Hunter you will see 2 very different ideas for the same play. the first is simply arranged on platforms of different heights and made from wood and the second is made to look like a Victorian Library and full of jewelled colours and collections of creatures.  Can you design a new set for the Fight?  Use what you have discussed and your knowledge of the play to think about different ways of laying out the stage, using lighting, props and sound.  Make your model using a photocopy paper box or equivalent. There is a resource sheet to show you some examples. | | |
| **Plenary:**  Evaluate and share | | |
| **Useful links:**  Resource sheet for the Butterfly set  Resource sheet for set model ideas  **Links to other units:**  A Square ring? measuring the boxing ring( numeracy) | | |